

Quick Keys:

<i>Press this:</i>	<i>To perform this menu function:</i>
ALT+B	Balance scoresheet
ALT+D	Show defense
ALT+E	Edit plays
ALT+F	Save a game file to disk
CTRL+F	Load a game file from disk
ALT+I	Inning-by-inning summary
ALT+L	Lineup cards
CTRL+L	List substitutions
ALT+O	Options window
ALT+N	Game notes window
ALT+P	Plays window
ALT+Q	Quit the program
ALT+R	Roster window
CTRL+R	Roster window (edit profiles)
ALT+S	Statistics window
ALT+T	Turn the scoresheet page
ALT+U	Update stat counts
F4	Send box score (to remote display)
F5	Edit defensive lineup
F6	Pitching change
F7	Pinch hitter
F8	Edit offensive lineup
F9	Print the current window
ALT+F1	Display quick keys list
ALT+F2	Display menu keys list

Hit locations:

<i>Keyword:</i>	<i>Description:</i>
1 .. 9	Positions 1 thru 9 (p thru rf)
P .. RF	Positions p thru rf (same as 1..9)
LC, RC	Left center, right center
LL, RL	Left field line, right field line
LS, RS, MI	Thru left side, right side, middle
IP	Inside the park

Batter keywords:

<i>Keyword:</i>	<i>Situation:</i>	<i>Keyword:</i>	<i>Situation:</i>
1B	Single	SAC	Sacrifice bunt
2B	Double	SF	Sacrifice fly
3B	Triple	RBI#	# Runs batted in
HR	Home run	DP	Hit into double play
BB	Walk	GDP	Grounded into double play
IBB	Intentional walk	TP	Hit into triple play
HP	Hit by pitch	PB	Reached on passed ball
FC	Fielder's choice	WP	Reached on wild pitch
CI	Catcher interference	E#	Reach on error by #
BI	Batter interference	BU, GR	Bunt, ground-rule double
E#	Reached on error by	DF	Dropped foul ball
F#	Flied out to #	+	Advanced 1 base
P#	Popped up to #	++	Advanced 2 bases
L#	Lined out to #	+++	Advanced 3 bases
FF#	Fouled out to #	+T	Advanced on throw
#-#	Grounded out # to #	+E	Advanced on error
###	Out with assists	A#	Assist to #
#UA	Unassisted putout	O:#	Set outs to #
K	Struck out	B:#	Set batter to #
KS	Struck out swinging	R:#,b	Place batter # on base b
KL	Struck out looking	I#	Infield fly to #

Runner keywords:

<i>Keyword:</i>	<i>Situation:</i>	<i>Keyword:</i>	<i>Situation:</i>
SB	Stolen base	+	Adv one base
PB	Adv on passed ball	++	Adv two bases
WP	Adv on wild pitch	+++	Adv three bases
BK	Adv on balk	+E	Adv on error
CS	Caught stealing	+E#	Adv on error by #
X	Out on DP or TP	+T	Adv on throw
UE	Unearned run	NA	No advance
PO	Picked off	FPO	Failed pickoff attempt
INT	Interference	RLE	Runner left early
IP	Illegal pitch	FC	Adv on fielders choice

Sample situations:

<i>Sample situations:</i>	<i>Enter for batter:</i>	<i>Enter for runner:</i>
Hit (single, double, triple, home run)	1B or 2B or 3B or HR	
Hit to location (lf, cf, etc)	3B 9 or 2B RC or 1B 6	
Walk, intentional walk or Hit by Pitch	BB or IBB or HP	
Ground out or unassisted ground out	6-3 or 43 or 3UA	
Fly out, pop out, line out	9 or F9 or P4 or L6	
Foul out	FF9 or PF2	
Strikeouts (swinging or looking)	K or KS or KL	
Strikeout and reach 1st base	K WP or K PB or K E2	
Reaching on an error	E5	
Fielder's choice	FC	4-6
Double play	643 GDP	X
Double play (on strikeout)	K 2-4 DP	X CS
Double play (batter reaches 1st on FC)	FC	554 GDP (X)
Double play (on lineout)	L63 DP	X
Triple play	543 TP	X (for 2 runners)
Sacrifice bunt	1-4 SAC	+
Sacrifice fly	F9 SF	+
Catcher or batter interference	CI or BI	
Dropped foul ball	E9 DF	
Muffed throw from ss by 1st baseman	E3 A6	
Batter adv on throw (runner out at home)	1B +T	+ 7-2
Stolen base		SB
Stolen base and advance on error		SB E2
Caught stealing		2-4 CS
Wild pitch, passed ball, balk		WP or PB or BK
Runner advanced 2 bases		++
Runner scores from 2nd base on error		++E5
Muffed throw by 2b on pickoff attempt		E4 A1 NA
Runner picked off at 1st base		1-3 PO
Runner out in rundown play		1654
Place batter #7 at 2nd base	R:7,2	
Batter #3 at plate (batting out of order)	B:3	

Program options:

<i>Option:</i>	<i>Values to enter:</i>
Drive/Path	Valid DOS drive and path name
Roster directory	Valid DOS directory name
Games directory	Valid DOS directory name
Save extended data	Y or N
Color monitor	Y or N
Use DH as default	Y or N
7-inning or 9-inning	7 or 9
B)ox score or S)coresheet ..	B or S
Balance after each play	Y or N
Auto-save between inns	Y or N (or A for "live" scoring)
Show play summary	Y or N
Use DP instead of DH	Y or N
Print heading	Text to appear at top of reports
Print command	DOS command to use for printing
Printer type	Select from Printers list
Print form feed	Y or N
Print 6) or 8) lines/inch	6 or 8

Quick startup:

If you haven't done so already, install the software on your hard disk:

- Run "A:SETUP" on disk #1

To score a game play-by-play:

- Select TASBS (DOS Scoring) and press **B** for In-game scoring.
- Select Main/Game setup to access the Game setup menu.
- Select Game setup/Game info to enter general game information.
- Be sure to enter the # of batters in each lineup and if you have a DH.
- Select Game setup/Team rosters to select or create team rosters.
- Select Game setup/Lineup cards to enter the starting lineups.
- Select Main/Scoresheet to access the Scoresheet menu.
- Select Scoresheet/Plays to begin scoring the game.
- Remember to press F1 for help at any point in the program.