

Game: _____

The Automated ScoreBook For Football - Play Input Sheet

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Qtr	Clock	Down - To Go	Ball Spot	Play Type	Rusher, Passer, Kicker	Receiver	Result	Defense	O/B	Special situations (for penalties circle or mark actions that apply)			
										Fumb rcvr by:	At:	Return by ##:	At:
										Fumb rcvr by:	At:	Return by ##:	At:
										Penalty:	Auto-1st-down	Against: Loss-of-down	##: Accept/Decline No-play/Count-play
										Fumb rcvr by:	At:	Return by ##:	At:
										Penalty:	Auto-1st-down	Against: Loss-of-down	##: Accept/Decline No-play/Count-play
										Fumb rcvr by:	At:	Return by ##:	At:
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