



RELEASE NOTES

REVISION HISTORY

Sr. No.	Date	Comments	Release Version
1	10-Oct-16	Production release	1.0
2	26-Oct-16	Production release	1.01
3	10-Nov-16	Production release	1.02

RELEASE 1.02

November 10th 2016

Type	JIRA ID	Description
Bugs fixed	SYNC-345	Basketball: Scoring: Minutes calculation is wrong in case of sub in and sub out in period 1 as well as mins in period 1 getting changed when scoring in 2nd period.
	SYNC-353	Basketball: Scoring: Substitution error when editing a play for player who is not in the game
	SYNC-421	Basketball: Scoring: when timeout is called, always give possession back to team who had the ball before timeout. Right now, if home has possession, and visitor calls timeout, the possession indicator stays with visitor once play resumes.
	SYNC-441	Basketball: Report: GameBoxScore: TIPIN should count as Points in Paint (like dunk, layup, or P= paint)
	SYNC-465	Basketball: Forgot Password: When there is blank or invalid email, it shows error message partially in red and black color.
	SYNC-467	Basketball: School Dashboard: When School profile is in edit mode it should have cancel button or Esc to cancel text below save button.
	SYNC-468	Basketball: School Dashboard: State and time zone dropdown scroll bar is not styled correctly.
	SYNC-470	Basketball: Add User: Save and cancel button styling shows half text in white and half text in black color.
	SYNC-473	Basketball: Edit game info: Rollover state is not showing up for save and cancel button.
	SYNC-474	Basketball: Edit game info: time zone dropdown should be in gray color.
	SYNC-475	Basketball: Full Team List: time zone dropdown should be in gray color.
	SYNC-476	Basketball: Roster Tab: Edit button should be properly aligned currently too close to the right border
	SYNC-477	Basketball: Roster tab: Save button should be properly aligned currently too close to the right border and need to change the image.
	SYNC-478	Basketball: Roster tab: When in edit mode and user need to do any other action need to notify user that need to save or cancel changes.
	SYNC-479	Basketball: Roster tab: When team profile is in edit mode it should have cancel button or Esc to cancel text below save button.
	SYNC-480	Basketball: Roster tab: Need to implement cancel functionality for team profile
SYNC-481	Basketball: New Player in season roster: timezone and season dropdown should be in gray color.	
SYNC-482	Basketball: New player in season roster: rollover state is not showing up for save and cancel button.	

	SYNC-483	Basketball: FTP: Rollover state is not showing up for save and cancel button for Add FTP screen
	SYNC-484	Basketball: Game Wrap-up: Rollover state is not showing up for save and cancel button.
	SYNC-490	1.0.2 version subs is causing freeze in scoring app
	SYNC-491	1.0.2 subs not balancing minutes in the boxscore
	SYNC-492	Basketball: Transparency disappears when user open and close about window while loading any season data or report data
	SYNC-501	basketball minutes calc is incorrect
	SYNC-502	updating the "GameWrapup screen does not update the Schedule view.
	SYNC-503	Full Team list bug
	SYNC-504	Sync locked if no internet
		4th Nov Fixes
	SYNC-511	cloud Change password on My Profile does not sync with client
	SYNC-512	Cloud change to school profile for time zone does not sync with client
	SYNC-513	Basketball: Scoring dashboard: Wrong Basket is scoring point incorrectly after deleting invalid play.
	SYNC-515	Basketball: Scoring dashboard: Wrong Basket is scoring point is displayed in red color on plays.
Features Implemented		No extended load times on the Schedule tab as school list loads when New Game button is clicked.
		Improved the Full School List load time by more than 50%.
		When clicked on reports tab, ONLY for the first time after installation, the user will get a message on the loading screen and all reports data will be synced. "Syncing Stats data for initial reports setup".
		The next time user navigates to reports tab; user will see a sync button and sync timestamp next to the reports drop down which will indicate when the stats data was last synced. This time stamp can stay green for 24 hours and then show up as red indicating the data is more than 24 hours old.
		If they wish to initiate a manual sync, they can do so by clicking a new Reports Sync button next to the report type drop down. When user clicks on this button, they will see a message notifying them that the manual sync activity may result in long load times depending on the amount of game data in their account on the cloud.

		that, it will only be a manual sync.
		Graceful handling and display of appropriate messages if the internet connection is lost while syncing data (reports data, hard refresh, school data).