

The Automated ScoreBook for Football™

Game Setup

Set up teams, starters, rules, make changes to rosters.



• Game Information

Input game day data, and finalize the boxscore with team records, and attendance.

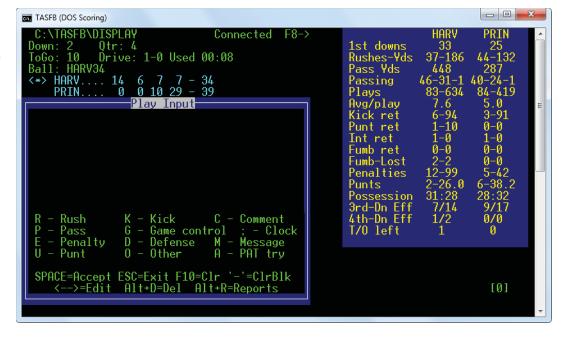




• Input plays

Input screen will display current drive information, linescore and team statistics.

Input codes display on the screen as the game is scored.



Edit Plays

Select the drive, or select the last 15 plays, or select quarter to edit, insert, replace or delete plays.



• Manual Entry (Team) Enter stats after the game to create boxscore.

Key in team stats, third and fourth down conversions, time of possessions, penalties, red zone stats.



• Manual Entry (Player)
Key in player stats for
both teams in rushing,
passing, receiving,
fumbles, returns, kicking,
extra points, and defense.

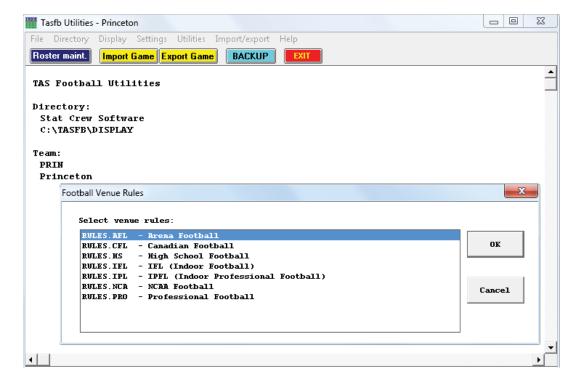
```
TASFB (DOS Scoring)
                                                                                HARV
                                                                                          PRIN
 Down: 1
               Qtr: 1
                                    Harvard
                                                  PASSING-
                                                                                          0-0
                                                   Yds TD Long Sack/Yds
0 0 0 0/0
448 5 52 1/12
                               Att Comp
                                                                                         0
0-0-0
     ## Name
                                            Int
     5 Zorn, Ricky
19 Chapple, Colton
                                       31
                                                                                          0-0
                                                                                          0.0
                                            -Passing Stats
                                ## 19 Chapple, Colton
                                            --PASSING-
                                Att Cmp Int Yds TD Lg Sack/Yds
45 31 1 448 5 52 1/12
                                                                               0 - 0.0
                                                                                         0 - 0.0
                                                                               00:00
                                                                                         00:00
                                                             [14 unsaved]
```



Utilities

Select venue rules for various leagues.

Include field length, clock information, enforcing ball spots, scoring rules, various rules for fumbles and defensive stats.



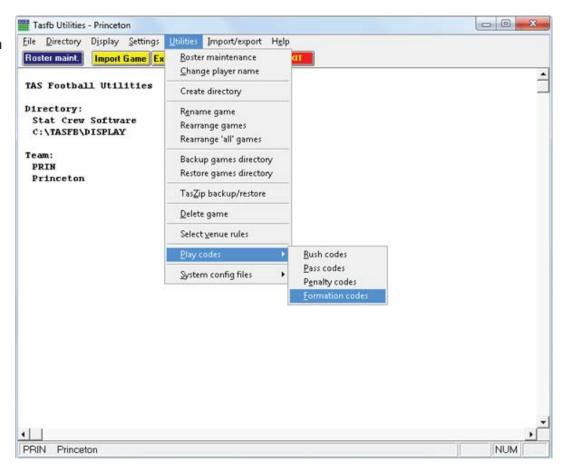
Utilities

Set up directories for each season.

Import/export games and rosters.

Make changes to rosters.

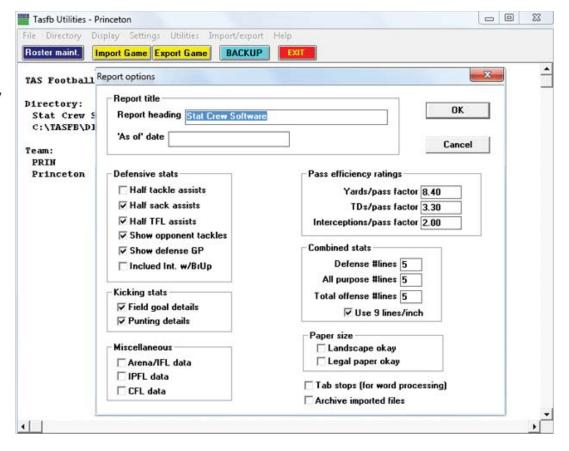
Edit play codes.





Utilities

Set up report options, including how defensive stats will display in reports, options to display details on some categories, paper size, tab stops option.



Game Reports

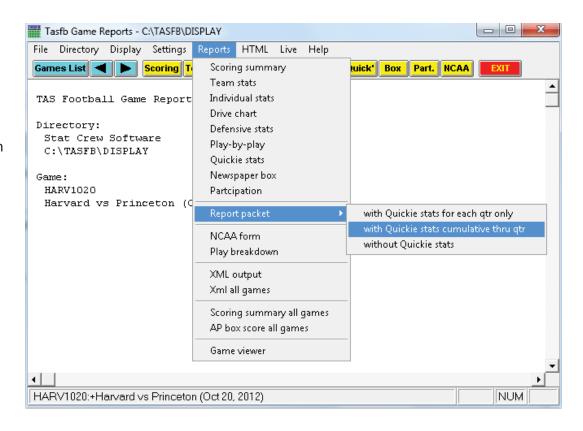
Auto-display and print report set for quick distribution during the game.

Print cumulative through a period, or only for selected period.

Print report packet, scoring summaries, and AP box scores.

Generate XML output for one or all games.

Generate HTML boxscores.



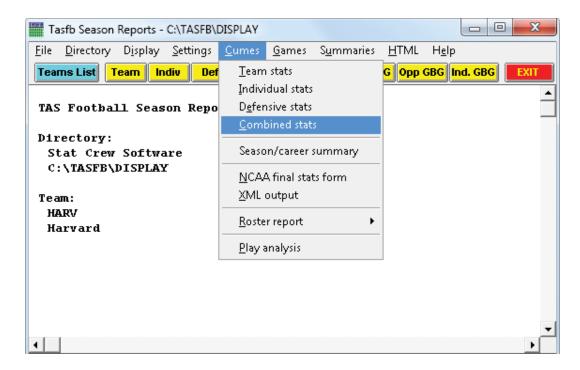


Season Reports

Game-by-game breakdowns, summary reports, superlatives, redzone stats and by quarter stats.

XML for NCAA reporting.

Generate HTML files for season stats.



Career Reports

Manually enter previous season totals and records, or "capture" from past season files.

Capture overall, conference-only, and vs. specific opponent.

Generate HTML files for career stats.

View and print alltime results and all-time records versus opponents.

