

Qtr	Clock	Down-To go	Ball Spot	Play Type	Rusher Passer Kicker	Receiver	Result	Defense	O/B	Special situations (for penalties circle or mark actions that apply)
										Fumble recovery by: At: Return by ##: At: Penalty: Auto-1st-Down Against: Loss of Down ##: Accept/Decline No play/Count play
										Fumble recovery by: At: Return by ##: At: Penalty: Auto-1st-Down Against: Loss of Down ##: Accept/Decline No play/Count play
										Fumble recovery by: At: Return by ##: At: Penalty: Auto-1st-Down Against: Loss of Down ##: Accept/Decline No play/Count play
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